

TITILOPE F. DANIEL

Costume Designer · Draper · Tailor

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PROFILE

Experienced tailor and costume technician with over 200 bespoke garments produced. Skilled in draping, pattern drafting, garment construction, and costume technology. Adept at visualizing body proportions to minimize alterations and enhance design accuracy.

COSTUME DESIGN ROLES

Production	Institution	Year	Director
Welcome to Thebes	University of Minnesota	2026	Irvin Mason Jr
Sarafina! The Musical	University of Ilorin	2018	Oluwaseyifunmi Majekodunmi

DRAPING ROLES

Production	Institution	Year	Designer	Director
Macbeth	University of Minnesota	2026	Ransome Stalker-Herron	Lisa Channer
The Skin of Our Teeth	University of Minnesota	2025	Matthew Lefebvre	Kym Longhi
Witch	University of Minnesota	2025	Marsh kelly	Luverne Seifert
The Ferryman	University of Minnesota	2025	Caroline Zaltron	Bruce Roach
Cabaret	University of Minnesota	2024	Matthew Lefebvre	Kym Longhi

SKILLS

Garment Construction · Tailoring · Draping · Flat patterning and cutting · 3D Body Visualization & fit analysis · Industrial & Hand Sewing · Costume construction & Alteration · Pattern matching · Textile manipulation

EDUCATION

University of Minnesota – Twin Cities

MFA in Design & Technology (Costume Design & Technology); Expected graduation, 2027

University of Ilorin, Nigeria

Bachelor of Arts in Performing Arts (Music & Costume Design); 2018

REFERENCES

Matthew Lefebvre — Professor of Costume Design, University of Minnesota — lefeb001@umn.edu

Susan Binder-Pettigrew — Costume Shop Manager, University of Minnesota — binde001@umn.edu

Brandi Mans — Staff Draper & Instructor, University of Minnesota — gasp0029@umn.edu